

PROGRAM CYCLES

At the start of every season, you and your Patrol will sit down to talk about what adventures you would like to have. There's no one best way to do this, but you will probably find it helpful to use the Canadian Trails Map to ensure that you are planning adventures that touch on all of the Program Areas.

For example, in the fall your Patrol might plan to go mountain biking (Active & Healthy Living) and gather video footage of your adventure. Later, you'll team up to edit and score the footage into an awesome video of your adventure (Creative Expression). For one of your evening meetings, a couple of Scouts in your Patrol will challenge the others to a scavenger hunt at your local library (Citizenship). And your entire Troop expects to take part in your Group's all-Section fall camp (Environment & Outdoors). Your Patrol could plan to organize an exciting game of Survival for the Cub Scouts (Leadership), and facilitate a Scouts' Own on Sunday morning (Beliefs & Values).

You've probably noticed that some of these adventures could be considered appropriate for more than one Program Area. There will often be some overlap between the Program Areas, but your Patrol should not count any one activity for more than one Program Area. Sharing a formal campfire, complete with skits and songs and cheers, could count toward all six Program Areas, but you would probably find that your fall program is a little dull if this was the only adventure your Patrol took part in.

At the end of the season, take the time to review your adventures. What did you enjoy? What did not go quite as you hoped? How could you do things differently in the future?

Reviewing is an important part of your program cycle, and a good review will make planning your adventures for the next season even more effective.



YOUR TROOP

A local collection of Scouts and Scouters make up a Troop. Your Troop's size will depend on circumstances, like the size of your community, or the number of Troops in your area. There are Troops of different sizes all across Canada, from two Scouters supporting three or four Scouts, to as many as 40 Scouts supported by six or seven Scouters.

Sea Scouts is a Section of Scouting with a particular emphasis on water-based activities, such as sailing, rowing, paddling and aquatics. This program is supported by Scouters with expertise in these areas, but otherwise a Sea Scout Troop functions much like any other

YOUR PATROL

The basic unit of Scouts is the Patrol. A Patrol is a small group of Scouts - ideally six in number (give or take one or two). Patrols are formed at the beginning of the year. In most Troops, fourth-year Scouts and the Troop's Scouters meet to decide on which Scouts will be in each Patrol.

Your Patrol is led by a Patrol Leader, who is assisted by an Assistant Patrol Leader. Both the Patrol Leader and the Assistant Patrol Leader are Scouts. Your Patrol will elect its Patrol Leaders and Assistant Patrol Leader-not the rest of the Troop, and not your

VOLUNTEER SERVICE HOURS

You have completed 30 hours of community service

as a Scout. These hours do not have to be completed

within Scouting and do not have to be completed as

opportunities to give back to the community in a

This is the "capstone" project of Scouts, typically

completed in your last year in the Scouts Section,

before you move up to Venturer Scouts. With the

complete a challenging project to address an issue

you care about and that will benefit a community

(local, national or international) using the following

Your project may be completed in conjunction with

PLAN: PEER PLANNING AND RISK ASSESSMENT

you believe will be significant to a community.

a. Choose a project that matters to you and that

Local (your town, school, church,

or support of a project for another organization,

such as school or the Duke of Edinburgh's Award.

approval of the Troop Leadership Team, you will

part of one activity or event. Find your own

way that has special meaning to you.

CHIEF SCOUT'S AWARD PROJECT

Plan-Do-Review framework.

This community could be:

hospital, etc.)

National (Canada)

THE PATROL SYSTEM

A Scout Troop is divided into Patrols so that every Scout can be as involved as possible in the program. It's easier to express your thoughts, feelings and ideas with others when you're part of a small, close-knit team than when everybody in the whole Troop is trying to have a say. As a Patrol, you and four or five other Scouts will share ideas for adventures, cook and tent together on camps, and review your adventures. You will share most of your adventures with the rest of the Troop, but sometimes your Patrol will have its own adventures.

By the time you're a third-year Scout, you might want to be a Patrol Leader or Assistant Patrol Leader. If you're not elected by your Patrol, that's okay. Be supportive of the elected Scouts, and be prepared to try again the next time your Patrol is selecting its Patrol Leader and Assistant Patrol Leader



You might construct or repair benches or picnic tables for a local park, organize a drive and assemble care packages for armed forces members serving overseas, or acquire new and used school supplies to send to a foreign school in need. You can come up with an original idea for a service project, brainstorm ideas with your Troop (including Scouters), or research suitable

b. Conduct research as necessary, and create a project plan that includes a schedule, a budget, and an inventory of required supplies and possible sources for said supplies.

projects online. Chief Scout's Award projects are often

c. Present your plan to your Troop Leadership Team for its approval. Your Scouter will need to approve the risk management components of project.

Prepare for and carry out the project

proudly shared on social media.

REVIEW

Present the results of your project to your Troop Leadership Team, Patrol, Troop or other suitable group. This is a significant review that's more than just about reviewing the project and its process. Your review should also reflect on how the experience of conceiving and executing the capstone project was a personal journey.

As with other activities and projects, there is no single recommended approach for your review of your Chief Scout's Award project. Be creative! The nature of the project itself may have some influence on how it is reviewed.

FUN ACTIVE SCOUT TRAINING (FAST)

TROOP LEADERSHIP

The Troop Leadership Team is a way for Scouts from

your Troop to make decisions regarding your program

The purpose of the Troop Leadership Team is to:

Make program decisions for the Troop, such as:

Make major equipment purchase decisions

Activities and necessary preparation

to camp, what types of camp)

Work out teamwork and reasonable

Troop Leader (who chairs the meeting)

Conduct in consultation with the entire Troop

Adventure decisions (e.g. how many camps, where

The core members of your Troop Leadership Team are:

Your Troop Leadership Team should meet at least

monthly, and may meet other times (such as at a

camp, or before or after a meeting). It is important

that the Troop Leadership Team has the flexibility to

Draft, review and promote a Troop Code of

TEAM

and activities.

Troop goals

discipline issues

Patrol Leaders

Troop Scouters

Fourth-Year Scouts

address issues as they come up



FAST is a one-day course designed for mature Scouts, led by Venturer Scouts and/or Rover Scouts. The course is made up of six modules — plus a lunch challenge! Topics covered include leadership, communication, teamwork, conflict resolution and problem solving. Contact your local Council to learn about upcoming FAST courses in your Area!

WORLD SCOUT ENVIRONMENT AWARD

BEYOND YOUR MAP

Scouting journey.

You will find Trail Cards, planning templates, personal

progression charts and other items to help you on your

Canadianpath.ca/scouts



Environment Award badge shows Antarctica—the only collectively managed continent in the world and one of the most at risk from climate change—at its centre. The other landforms create a

"world" image—not showing any one particular continent or country, as Scouts are encouraged to look beyond their own borders and think of the world. The colours of blue, green and white are commonly associated with nature; the purple of World Scouting is blended with

these. The sun is reflected in the water. The World Scout Environment Award is an international award, which means that Scouts in other countries are also working to earn it, even though they may be working on slightly different requirements. All Scouts around the world wear the badge on their uniforms to demonstrate Scouting's concern for, and

SCOUTING SAFETY PERMITS

CANADIAN

TRAILS MAP

SCOUTS CANADA

When you've satisfied your Troop Leadership Team and Scouters that you've learned the necessary skills and possess a responsible attitude to use these tools safely, you will receive a signed permit. Try to collect all four permits. These skills will make you a safer camper

KNIFE PERMIT

STOVE AND LANTERN PERMIT

AXE AND SAW PERMIT

MATCH AND FIRE PERMIT

PROGRESSION BADGES

Personal progression in Scouts happens in four stages. These stages indicate how Scouts typically grow over their four years in the Section. An insignia worn on the sleeve indicates your personal progression to others.

The four stages are:

PERSONAL











TRAILBLAZER

PROGRESSING THROUGH THE STAGES

To move from one stage to the next, you will have to complete four program cycles. Remember, the program cycles match up with the four seasons of the year, and it's an opportunity for you to get together with the other Scouts in your Patrol (and Troop) to plan a variety of fun things to do based on the six Program Areas.

Follow the Plan-Do-Review model. The selection of activities you do will depend on your Patrol. You will probably have great ideas of your own, but you can also find ideas for each Program Area by looking through the Trail Cards. In addition to coming up with activities for each of the Program Areas, remember to include activities that get you to link with other Sections (ideally, both younger and older). Review each activity as you go, and each program cycle as a whole. Finally, review your entire Scouting Year. You should have completed at least sixteen different adventures and at least four from each Program Area Take the time to reflect on how you've grown in each of the SPICES, based on the experiences you've been able to share with your fellow Scouts.

THE CHIEF SCOUT'S AWARD



was created in September 1973 by Governor General Roland Michener, who was then the Chief Scout of Canada. You will receive the award when you complete the following requirements:

PERSONAL PROGRESSION Demonstrate that you have:

Reviewed your personal progression

 Led your Patrol on an adventure (this does not mean that you have served in a specific Patrol or Scouts and used the Plan-Do-Review approach for your adventure, which can be from any of the six Program Areas.

You have completed (cumulatively from Beavers, Cubs and Scouts) 18 stages of Outdoor Adventure Skills. You may choose to make progress across several Outdoor Adventure Skills or focus on making great

Troop Leadership role). You have worked with other

OUTDOOR ADVENTURE SKILLS

PERSONAL

ACHIEVEMENT BADGES

The Personal Achievement Badges are an opportunity

Each Personal Achievement Badge has five

requirements - but you decide what these five

for you to explore your own interests in your own way.

progress in a few Outdoor Adventure Skills

 International (outside Canada) Problems that you may address with a capstone Chief Scout's Award project include (but are not limited to): education, poverty, racism, pollution, housing and ecology.

RELIGION IN LIFE AWARD

In making your Scout Promise, you said you will do your duty to God. How you personally demonstrate that can take many forms. One way might involve earning the

To help you earn this award, you need to get a pamphlet outlining the requirements for the faith of your choice from your Council office or Scouts Canada's website. Ask one of your Scouters to help you get it. Usually, an adult from your faith will be appointed to help you with the requirements.

occasion—perhaps at a religious service.

The Religion in Life Award has five stages. The emblem's



AWARD The Spirituality Award is



earning a Religion in Life Award y not belonging to a specific aith community. To help you earn this award, obtain a pamphlet outlining the requirements from Scouts Canada's website.

designed for the youth member

who is presently excluded from

Purpose: Demonstrate an ability to speak in another language

1. Show you know a language other than your first by

talking on a subject of your choice for 15 minutes. 2. The person to whom you are speaking or reporting to must agree that your pronunciation and grammar are basically correct and age-appropriate.



PARLO



THE CANADIAN PATH LINK BADGE

active stewardship of, the environment

Over your time in Scouts, you will likely have gotten to know some of the Venturer Scouts and even shared a number of adventures. In your final year in Scouts, you will do a little bit more to get ready for your next big challenge: becoming a member of the

Members of the Venturer Company will get together just with the Trailblazers. These visits could happen at Troop meetings, or you might share a special linking adventure without the other Scouts from your Troop. The Venturer Scouts will explain what is involved in their Section and

answer any questions you might have.

You will also have an opportunity to go to a Venturer Scout meeting to get a first-hand feel for how Venturer Scouts is different from what you have already experienced in Scouting.

At the end of the Scouting Year, you will take part in a special ceremony to move from the Troop to the Company. Many Groups will have a big ceremony for all of the youth who are moving from one Section to the next. Your Canadian Path Link badge will be presented to recognize your time in Scouts. Wear it proudly on your Venturer Scout uniform!



OUTDOOR ADVENTURE SKILLS

The Outdoor Adventure Skills program is an invitation for you and the Scouts in your Troop to try something new-to be outside, testing yourselves with progressive challenges while always staying within your capabilities to stay safe. Each Outdoor Adventure Skills pathway is divided into nine stages with a badge awarded for each stage. Keep in mind that the purpose of the program is not the badge. Rather, the Outdoor Adventure Skills should be seen as tools to support the Plan-Do-Review process and sharing great experiences

The Outdoor Adventure Skills are for all Sections, from Beaver Scouts to Rover Scouts. It's not very likely that you will reach Stage 9 in any of the Outdoor Adventure Skills while you're in the Scout Section. You can keep progressing, however, when you become a Venturer Scout.

To find out more, visit:

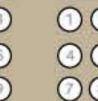
Canadianpath.ca/scouts





000

































requirements will be! How will you challenge yourself? Don't worry about what any other Scout does for the same badge - the idea is to set requirements that will be a brand new experience and fun to fulfill. Use the Plan-Do-Review process to











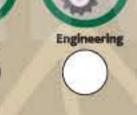


Canadianpath.ca/scouts





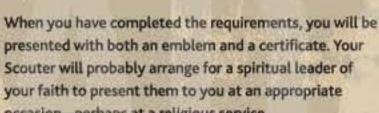








Religion in Life emblem.

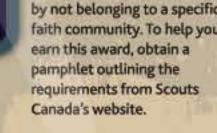


outside border colour (yellow, green, blue, red, and purple-adults only) shows which stage you have earned. You may have earned the yellow stage as a Cub Scout. If you did, you may continue to wear the emblem until you earn a higher level emblem as a Scout. You should only wear the highest stage you've earned.

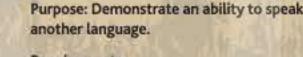


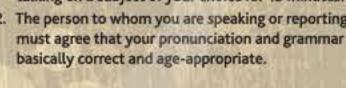
THE SPIRITUALITY













ICH SPRECHE DEUTSCH

WELCOME TO SCOUTING

You're about to join in on a world of adventure! If you've been a Cub Scout, then you already have a pretty good idea of what's to come. If you're new to Scouting, then chances are you've joined up because you've heard about all the great things that Scouts do. Now it's your chance to be a part of it!

You're about to have the opportunity to do fun, challenging activities that you organize with your fellow Scouts, with the support of adult Scouters. These activities can be as adventurous and diverse as the collective imagination of the Scouts in your Troop. You can try your hand at some of the outdoor activities Scouting's famous for: hiking, survival camping, sailing, kayaking, climbing, snowshoeing, canoeing... There are so many amazing ways to enjoy an outdoor adventure with Scouting. There are also fantastic Scouting activities that you can do closer to home: developing a project to help the environment or your community (or both!), exploring your faith, and socializing with other Scouts in your community—or anywhere in the world. Scouting is the largest youth movement on the planet, after all.

This map provides you with useful details about your personal progression within the program, Outdoor Adventure Skills, Personal Achievement Badges and the Chief Scout's Award—the top award that you can earn as a Canadian Scout.

The Canadian Path is designed to make Scouting as engaging and challenging as you'd like it to be. While you can learn a lot through earning badges, this isn't the focus of The Canadian Path. Instead, the focus is on your personal development through the activities that you and your fellow Scouts want to do.

The Scouts Section of The Canadian Path uses some of Canada's most significant trails to represent the six areas of our program. You can use this map to visualize how often you and your Troop are visiting each of the trails-that is, how often you and your Troop are doing activities that relate to the Environment & Outdoors, Leadership, Active & Healthy Living, Citizenship, Creative Expression and Beliefs & Values. Your Scouting journey will be never

By the time you're ready to move on to Venturer Scouts, you will have accomplished a wide variety of goals and grown in ways you never imagined. Most importantly, you'll have made new friends and shared experiences that will last a lifetime.

USING YOUR MAP

Your map will help you give your adventures the variety you need to succeed in Scouting. Take the time to explore each area on the map. Log your adventures. Track which Program Areas you have explored and which ones you need to discover.



SCOUT PROMISE

On my honour I promise that I will do my best To do my duty to God and the Queen To help other people at all times, And to carry out the spirit of the Scout Law.

SCOUT LAW

A Scout is helpful and trustworthy, kind and cheerful, considerate and clean, wise in the use of all resources.

SCOUT MOTTO



THE FOUR ELEMENTS OF THE CANADIAN PATH

The Canadian Path is the name of Scouts Canada's youth program. As a Scout, you will benefit from a program that emphasizes adventure and youth leadership, all based on the eight dimensions of the Scout Method - the "how" of Scouting around the world.

The Canadian Path encourages a consistent "Plan-Do-Review" approach to all the adventures you and the other Scouts in your Troop share. If you were in Cubs, you'll already be familiar with this approach an approach to program in which you and your fellow youth decide upon and organize your adventures, and then lead one another with the support of your Scouters. The Canadian Path helps you and the other members of your Troop to evaluate your personal development in terms of what we call SPICES: your Social, Physical, Intellectual, Character, Emotional and Spiritual growth. Together, these four foundational elements-Adventure, Youth-led, Plan-Do-Review and SPICES-are the footings of The Canadian Path.

ADVENTURE

Adventure is about exploring new things, sharing new ideas, learning new skills and creating new paths. It's about unique opportunities to explore your limits and the world around you. Adventure is part of every activity. While you might first think of exciting outdoor activities when you think of Adventure, keep the spirit of Adventure in mind when planning activities for each and every Program Area. Everything you do in Scouting should either be a first-time experience or be a new way of experiencing and enjoying something that you might have done before Learning by doing is part of the Scout Method.

Your Scouting Adventures all take place within a symbolic framework - the Canadian Trails. Every Adventure you and your fellow Scouts share fits someplace on the Canadian Trails Map. This framework is part of the Scout Method.

It is important for Scouts to pursue Adventures in the natural world. Nature is part of the Scout Method. Getting outside will help you to become comfortable in a range of natural conditions. For example, it can be a little harder to enjoy yourself camping when it's raining, but most Scouts learn that it's still possible. Adventures in the elements build adaptability and confidence, and help Scouts to appreciate our natural world.

YOUTH-LED

The Canadian Path is a Youth-led program. This means that you and the other Scouts in your Patrol and Troop are the ones who decide on what adventures you would like to share. It also means that much of the planning and organizing of your adventures is up to you. Your Scouters are always there to lend a helping hand and to ensure that everyone stays safe, and they might even have some ideas for adventures. Scouter support is part of the Scout Method. Just remember: your Scouters' ideas for adventures are just suggestions, and if the Scouts in your Troop aren't very keen on an idea, you can let your Scouters know that it's not something you want to do.

Your Patrol is the key to successful teamwork, but you'll have opportunities in Scouting to work with Scouts who aren't in your Patrol, too. You'll learn that there are different roles to play to make a team work. The Patrol System is also part of the Scout Method.

PLAN-DO-REVIEW

Plan-Do-Review is the three-step process that you and your fellow Scouts should use for each and every adventure. In fact, while there are three distinct parts of Plan-Do-Review, you might think of the process as a never-ending cycle. Every review your Patrol or Troop shares will contribute to better planning for your next adventure.

Reviewing is probably the part of this cycle that you or other Scouts in your Troop will have the least experience with. Reflecting on our experiences is something that people do not do enough. Too often, lessons we might learn from an experience are missed simply because we haven't taken some time to think and talk things over as a group.

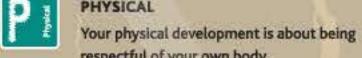
SPICES

Your personal progression is part of the Scout Method. Scouting aims to support the development of your best personal attributes—what we call the SPICES. This is an acronym for six areas that make up who you are. We all have our strengths and weaknesses; thinking about them in these categories will help us to appreciate what we're good at and recognize what we're not as good at. Either way, we get to know ourselves a little better, and we consciously go about managing our own personal growth.

The Scout Promise and the Scout Law (together, part of the Scout Method) support your development in the SPICES.

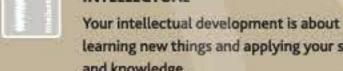
So, what are the six SPICES?

Your social development is about your interaction with others and your community.

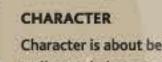


PHYSICAL

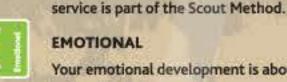
respectful of your own body. INTELLECTUAL



learning new things and applying your skills and knowledge.



Character is about becoming a well-rounded person. Community service is a good example of character in action;



EMOTIONAL Your emotional development is about being able to know and express your feelings, and understand and respect the



feelings of others.

Your spiritual development is about exploring your personal beliefs and being true to your personal values.

BLAZE YOUR TRAIL

Take a look at the Canadian Trails Map. There are trails from across the country, each representing a different Program Area. The trails are based on actual trails of historic and cultural significance. These trails are the Scouts Section's symbolic framework. You and your Patrol will—figuratively travel on all of the trails on a regular basis. It's how you can be sure that you're creating a program that has plenty

The Cabot Trial represents Creative Expression. The East Coast of Canada was a new frontier for European explorers over 500 years ago; being a Scout means that you are encountering new frontiers of your own. Cape Breton Island is a place that has a rich history of gifted artists and thinkers. As you discover your own talents and develop your own perspectives, you'll become more comfortable and creative in expressing yourself. Activities associated with the Cabot Trail emphasize imagination. Think composing and performing songs and plays, dancing, writing, sculpting, inventing, painting and so on.

MACKENZIE RIVER

The Mackenzie River represents the Environment & Outdoors. This river runs from Great Slave Lake in the Northwest Territories to the Beaufort Sea in the Arctic Ocean. The life that can be found along the river is vulnerable to the effects of climate change. For example, polar bears depend on a long season of reliable ice on the ocean to hunt for food. Their home on mainland tundra at the delta of the Mackenzie River in the summer can only be a temporary one.

The Mackenzie River and its environs offer stunning, rugged scenery. It is an amazing place to camp, paddle, hike, ski, snowshoe or climb mountains.

Program activities for the Mackenzie River include shoreline, park and roadside clean-ups; and developing outdoor skills, such as methods for lighting campfires and being able to identify wild edible foods.

RIDEAU TRAIL

The Rideau Trail and the Rideau Canal follow roughly the same route, connecting Kingston and Ottawa by land and water. The trail represents Citizenship. It runs from Kingston City Hall to Parliament Hill, so it can be seen to symbolize different levels of government. In the War of 1812, the Rideau Canal was part of a safe travel route between Montreal and Kingston, helping to secure trade and communication during a turbulent period in our history.

Activities for the Rideau Trail include getting to know the public servants and services in your community through visits and guest speakers. Your Troop may visit a library or a fire hall, or invite a local politician to talk about the community's redevelopment plans for a local park. You and the Scouts in your Patrol can also roll up your sleeves to contribute to your community by painting park benches or performing trail maintenance at a conservation area.

The Bruce Trail represents Active & Healthy Living. The Bruce Trail runs across the Niagara Escarpment. The trail provides people with the opportunity to explore a variety of ecosystems over a 900 kilometre path across Southwestern Ontario, from Tobermory on the shores of Lake Huron to Queenston near Niagara Falls. The trail and its surrounding wilderness offer opportunities for dozens of activities in all seasons: hiking, mountain biking, climbing, snowshoeing, skiing, sailing, kayaking and canoeing-just to name a few! In short, the Bruce Trail is the perfect symbol of the healthy activities that Scouts love!

RED COAT TRAIL

The Red Coat Trail represents Leadership. In 1874, the Northwest Mounted Police set out on the March West from Fort Dufferin,

Manitoba for Fort Whoop-up in Alberta with the aim of bringing law and order to the Prairies. Sam Steele, the famous Northwest Mounted Police commissioner, can be regarded as the embodiment of strong leadership. He was one of the officers on the March West, and later managed customs at the Chilkoot Pass during the Klondike Gold Rush.

The Red Coat Trail can mean organizing and leading activities (such as games or camps) for other members of the Troop, or for Cubs.

WEST COAST TRAIL

The West Coast Trail represents Beliefs & Values. The West Coast Trail runs along the western shore of Vancouver Island. This region is a perfect fit for this Program Area because of its people - the strong cultural traditions of the West Coast aboriginal peoples and the tenacious environmental activism of many Vancouver Islanders. Just as the East Coast once represented a new frontier for Europeans, the setting sun and the Pacific Ocean are symbols of distant horizons and vast potential

Adventures for the West Coast Trail foster social awareness, such as strengthening your faith, learning about other belief systems and exploring political issues that are relevant to Scouts. Activities may include visiting a church, planning a Scouts' Own or inviting a guest speaker to a meeting.